



南京大學

NANJING UNIVERSITY

计算机网络中的安全

殷亚凤

智能软件与工程学院

苏州校区南雍楼东区225

yafeng@nju.edu.cn , <https://yafengnju.github.io/>



Outline

- What is network security?
- Principles of cryptography
- Authentication, message integrity,
- Securing e-mail
- Securing TCP connections: TLS
- Network layer security: IPsec
- Security in wireless and mobile networks
- Operational security: firewalls and IDS





What is network security?

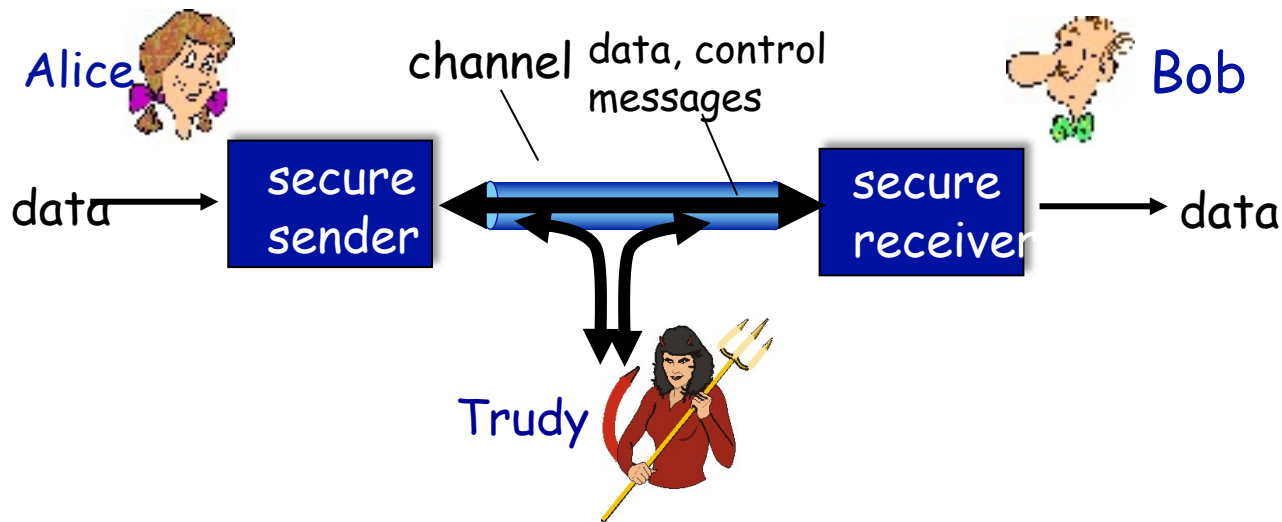
- **confidentiality:** only sender, intended receiver should “understand” message contents
 - sender encrypts message
 - receiver decrypts message
- **authentication:** sender, receiver want to confirm identity of each other
- **message integrity:** sender, receiver want to ensure message not altered (in transit, or afterwards) without detection
- **access and availability:** services must be accessible and available to users





Friends and enemies: Alice, Bob, Trudy

- well-known in network security world
- Bob, Alice (lovers!) want to communicate "securely"
- Trudy (intruder) may intercept, delete, add messages





Friends and enemies: Alice, Bob, Trudy

Who might Bob and Alice be?

- ... well, real-life Bobs and Alices!
- Web browser/server for electronic transactions (e.g., on-line purchases)
- on-line banking client/server
- DNS servers
- BGP routers exchanging routing table updates
- other examples?





There are bad guys (and girls) out there!

Q: What can a "bad guy" do?

A: A lot! (recall section 1.6)

- **eavesdrop**: intercept messages
- actively **insert** messages into connection
- **impersonation**: can fake (spoof) source address in packet (or any field in packet)
- **hijacking**: "take over" ongoing connection by removing sender or receiver, inserting himself in place
- **denial of service**: prevent service from being used by others (e.g., by overloading resources)



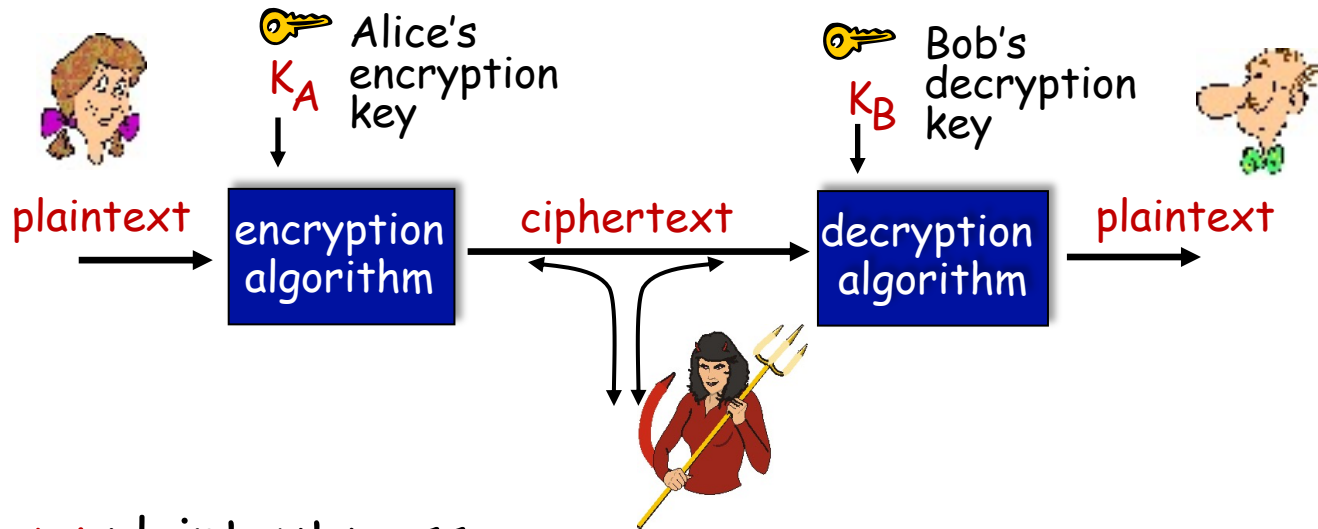
Outline

- What is network security?
- Principles of cryptography
- Authentication, message integrity
- Securing e-mail
- Securing TCP connections: TLS
- Network layer security: IPsec
- Security in wireless and mobile networks
- Operational security: firewalls and IDS





The language of cryptography



m : plaintext message

$K_A(m)$: ciphertext, encrypted with key K_A

$m = K_B(K_A(m))$



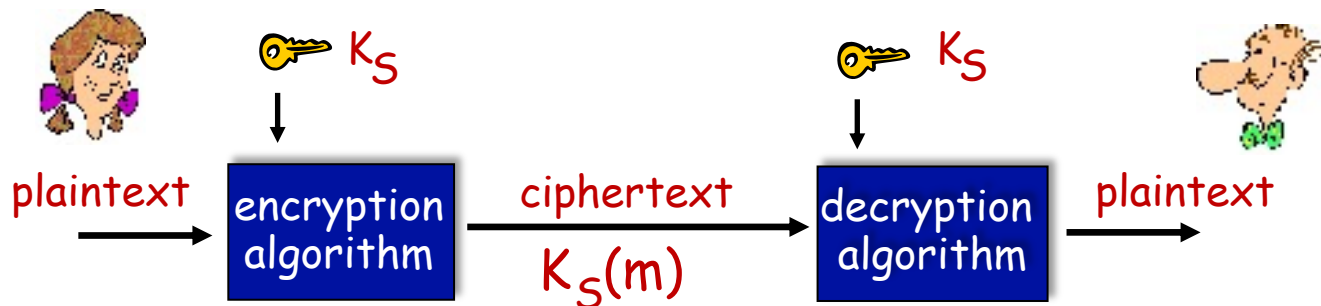


Breaking an encryption scheme

- **cipher-text only attack:**
Trudy has ciphertext she can analyze
- **two approaches:**
 - brute force: search through all keys
 - statistical analysis
- **known-plaintext attack:**
Trudy has plaintext corresponding to ciphertext
 - *e.g.*, in monoalphabetic cipher, Trudy determines pairings for a,l,i,c,e,b,o,
- **chosen-plaintext attack:**
Trudy can get ciphertext for chosen plaintext



Symmetric key cryptography



symmetric key crypto: Bob and Alice share same (symmetric) key: K

- *e.g.*, key is knowing substitution pattern in mono alphabetic substitution cipher

Q: how do Bob and Alice agree on key value?





Simple encryption scheme

substitution cipher: substituting one thing for another

- monoalphabetic cipher: substitute one letter for another

plaintext:	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
		↓																								↓
ciphertext:	m	n	b	v	c	x	z	a	s	d	f	g	h	j	k	l	p	i	o	u	y	t	r	e	w	q

e.g.: Plaintext: bob. i love you. alice
ciphertext: nkn. s gktc wky. mgsbc

🔑 **Encryption key:** mapping from set of 26 letters to set of 26 letters



A more sophisticated encryption approach

- n substitution ciphers, M_1, M_2, \dots, M_n
 - cycling pattern:
 - e.g., $n=4$: M_1, M_3, M_4, M_3, M_2 ; M_1, M_3, M_4, M_3, M_2 ; ..
 - for each new plaintext symbol, use subsequent substitution pattern in cyclic pattern
 - dog: d from M_1 , o from M_3 , g from M_4
- 🔑 **Encryption key:** n substitution ciphers, and cyclic pattern
- key need not be just n-bit pattern



Symmetric key crypto: DES

DES: Data Encryption Standard

- US encryption standard [NIST 1993]
- 56-bit symmetric key, 64-bit plaintext input
- **block cipher** with cipher block chaining
- **how secure is DES?**
 - DES Challenge: 56-bit-key-encrypted phrase decrypted (brute force) in less than a day
 - no known good analytic attack
- making DES more secure:
 - 3DES: encrypt 3 times with 3 different keys





AES: Advanced Encryption Standard

- symmetric-key NIST standard, replaced DES (Nov 2001)
- processes data in 128 bit blocks
- 128, 192, or 256 bit keys
- brute force decryption (try each key) taking 1 sec on DES, takes 149 trillion years for AES





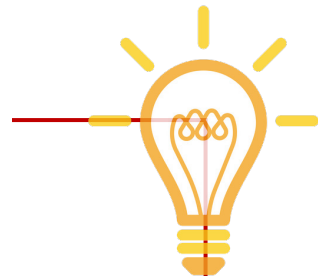
Public Key Cryptography

symmetric key crypto:

- requires sender, receiver know shared secret key
- Q: how to agree on key in first place (particularly if never "met")?

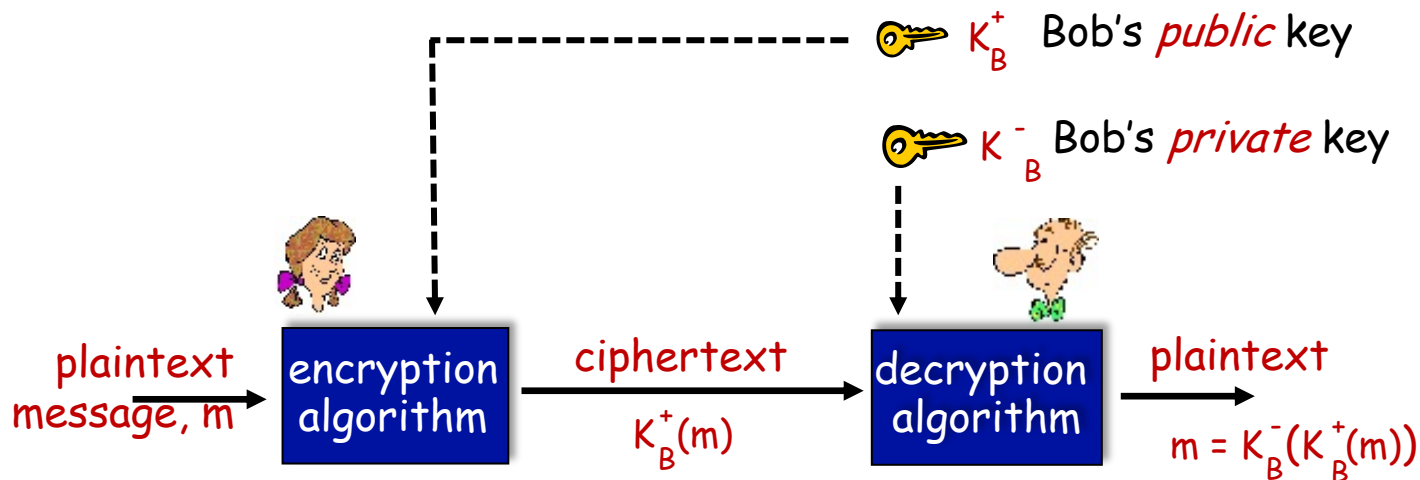
public key crypto

- radically different approach [Diffie-Hellman76, RSA78]
- sender, receiver do **not** share secret key
- **public** encryption key known to **all**
- **private** decryption key known only to receiver





Public Key Cryptography



Wow - public key cryptography revolutionized 2000-year-old (previously only symmetric key) cryptography!

- similar ideas emerged at roughly same time, independently in US and UK (classified)





Public key encryption algorithms

requirements:

① need $K_B^+(\cdot)$ and $K_B^-(\cdot)$ such that

$$K_B^-(K_B^+(m)) = m$$

② given public key K_B^+ it should be impossible to compute private key K_B^-

RSA: Rivest, Shamir, Adelson algorithm





Prerequisite: modular arithmetic

- $x \bmod n$ = remainder of x when divide by n

- facts:

$$[(a \bmod n) + (b \bmod n)] \bmod n = (a+b) \bmod n$$

$$[(a \bmod n) - (b \bmod n)] \bmod n = (a-b) \bmod n$$

$$[(a \bmod n) * (b \bmod n)] \bmod n = (a*b) \bmod n$$

- thus

$$(a \bmod n)^d \bmod n = a^d \bmod n$$

- example: $x=14, n=10, d=2$:

$$(x \bmod n)^d \bmod n = 4^2 \bmod 10 = 6$$

$$x^d = 14^2 = 196 \quad x^d \bmod 10 = 6$$





RSA: getting ready

- message: just a bit pattern
- bit pattern can be uniquely represented by an integer number
- thus, encrypting a message is equivalent to encrypting a number

example:

- $m = 10010001$. This message is uniquely represented by the decimal number 145.
- to encrypt m , we encrypt the corresponding number, which gives a new number (the ciphertext).





RSA: Creating public/private key pair

1. choose two large prime numbers p, q . (e.g., 1024 bits each)
2. compute $n = pq$, $z = (p-1)(q-1)$
3. choose e (with $e < n$) that has no common factors with z (e, z are "relatively prime").
4. choose d such that $ed-1$ is exactly divisible by z . (in other words: $ed \bmod z = 1$).
5. *public* key is $\underbrace{(n, e)}_{K_B^+}$. *private* key is $\underbrace{(n, d)}_{K_B^-}$.





RSA: encryption, decryption

0. given (n, e) and (n, d) as computed above
1. to encrypt message $m (< n)$, compute
$$c = m^e \bmod n$$
2. to decrypt received bit pattern, c , compute
$$m = c^d \bmod n$$

$$\text{magic happens! } m = \underbrace{(m^e \bmod n)}_c \bmod n$$





RSA example:

Bob chooses $p=5$, $q=7$. Then $n=35$, $z=24$.

$e=5$ (so e , z relatively prime).

$d=29$ (so $ed-1$ exactly divisible by z).

encrypting 8-bit messages.

encrypt: $\underbrace{\text{bit pattern } m}_{00001100} \quad \underbrace{m^e}_{12} \quad \underbrace{c = m^e \bmod n}_{24832 \quad 17}$

decrypt: $\underbrace{c}_{17} \quad \underbrace{c^d}_{481968572106750915091411825223071697} \quad \underbrace{m = c^d \bmod n}_{12}$





Why does RSA work?

- must show that $c^d \bmod n = m$, where $c = m^e \bmod n$
- fact: for any x and y : $x^y \bmod n = x^{(y \bmod z)} \bmod n$
 - where $n = pq$ and $z = (p-1)(q-1)$
- thus,
$$\begin{aligned}c^d \bmod n &= (m^e \bmod n)^d \bmod n \\&= m^{ed} \bmod n \\&= m^{(ed \bmod z)} \bmod n \\&= m^1 \bmod n \\&= m\end{aligned}$$





RSA: another important property

The following property will be *very* useful later:

$$\underbrace{K_B^-(K_B^+(m))}_{\text{use public key first, followed by private key}} = m = \underbrace{K_B^+(K_B^-(m))}_{\text{use private key first, followed by public key}}$$

use public key
first, followed
by private key

use private key
first, followed
by public key

result is the same!





RSA: another important property

Why $K_B^-(K_B^+(m)) = m = K_B^+(K_B^-(m))$?

follows directly from modular arithmetic:

$$\begin{aligned}(m^e \bmod n)^d \bmod n &= m^{ed} \bmod n \\ &= m^{de} \bmod n \\ &= (m^d \bmod n)^e \bmod n\end{aligned}$$





Why is RSA secure?

- suppose you know Bob's public key (n, e) . How hard is it to determine d ?
- essentially need to find factors of n without knowing the two factors p and q
 - fact: factoring a big number is hard





RSA in practice: session keys

- exponentiation in RSA is computationally intensive
- DES is at least 100 times faster than RSA
- use **public key crypto** to establish secure connection, then establish second key - **symmetric session key** - for encrypting data

session key, K_S

- Bob and Alice use RSA to exchange a symmetric session key K_S
- once both have K_S , they use symmetric key cryptography



Outline

- What is network security?
- Principles of cryptography
- **Authentication**, message integrity
- Securing e-mail
- Securing TCP connections: TLS
- Network layer security: IPsec
- Security in wireless and mobile networks
- Operational security: firewalls and IDS





Authentication

Goal: Bob wants Alice to "prove" her identity to him

Protocol ap1.0: Alice says "I am Alice"



failure scenario??





Authentication

Goal: Bob wants Alice to "prove" her identity to him

Protocol ap1.0: Alice says "I am Alice"



I am Alice"

in a network,
Bob can not
"see" Alice, so
Trudy simply
declares herself
to be Alice

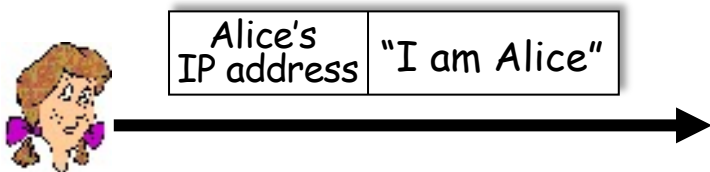




Authentication: another try

Goal: Bob wants Alice to "prove" her identity to him

Protocol ap2.0: Alice says "I am Alice" in an IP packet containing her source IP address



failure scenario??





Authentication: another try

Goal: Bob wants Alice to "prove" her identity to him

Protocol ap2.0: Alice says "I am Alice" in an IP packet containing her source IP address



Alice's IP address	"I am Alice"
-----------------------	--------------

*Trudy can create
a packet "spoofing"
Alice's address*

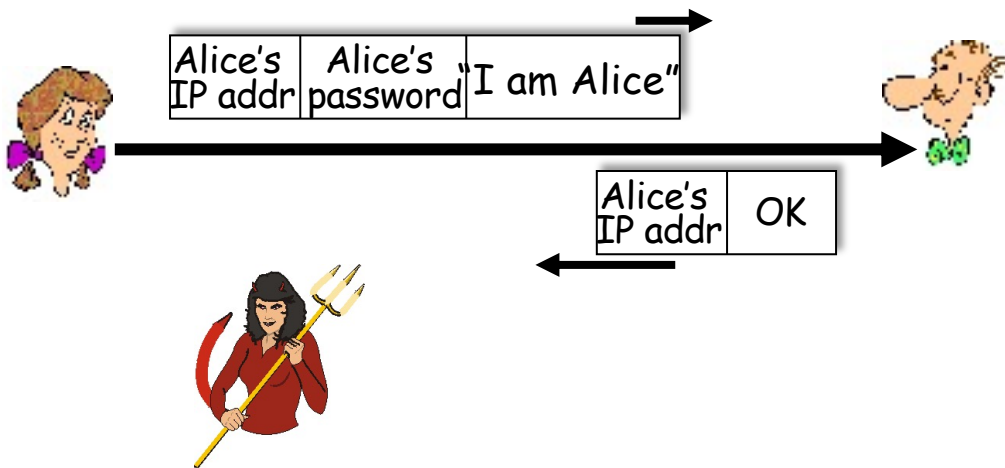




Authentication: a third try

Goal: Bob wants Alice to "prove" her identity to him

Protocol ap3.0: Alice says "I am Alice" and sends her secret password to "prove" it.



failure scenario??

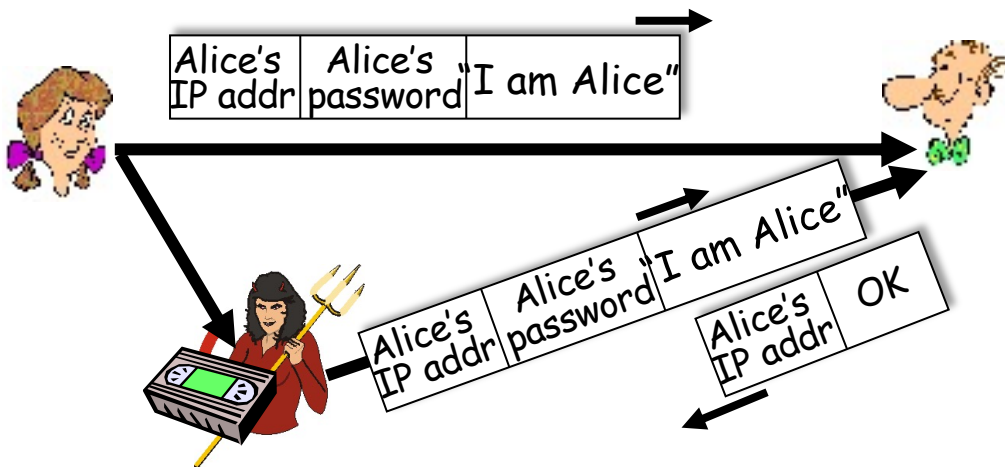




Authentication: a third try

Goal: Bob wants Alice to "prove" her identity to him

Protocol ap3.0: Alice says "I am Alice" and sends her secret password to "prove" it.



playback attack:
Trudy records
Alice's packet
and later
plays it back to
Bob

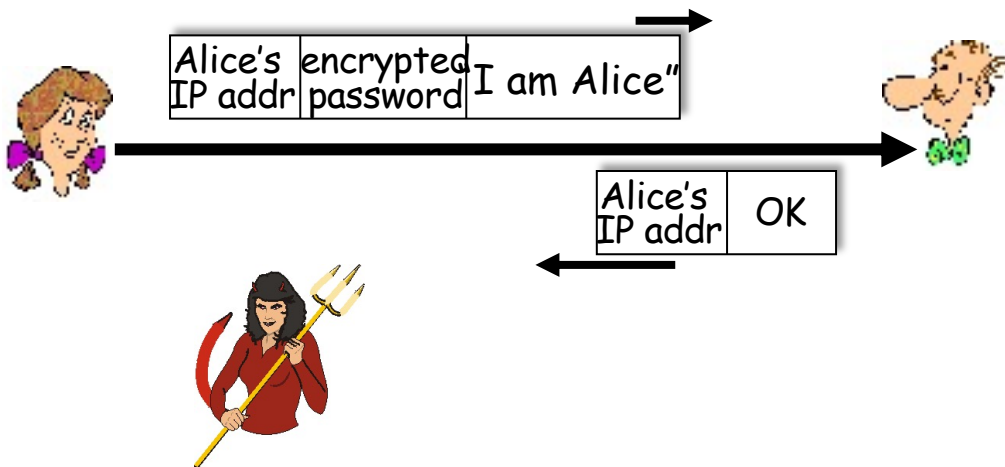




Authentication: a modified third try

Goal: Bob wants Alice to "prove" her identity to him

Protocol ap3.0: Alice says "I am Alice" and sends her encrypted secret password to "prove" it.



failure scenario??

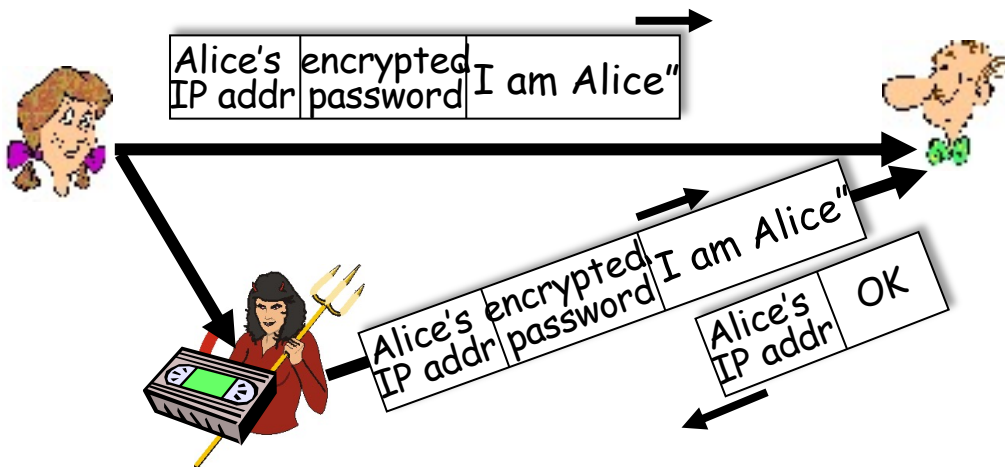




Authentication: a modified third try

Goal: Bob wants Alice to "prove" her identity to him

Protocol ap3.0: Alice says "I am Alice" and sends her encrypted secret password to "prove" it.



*playback attack
still works:
Trudy records
Alice's packet
and later plays it
back to Bob*





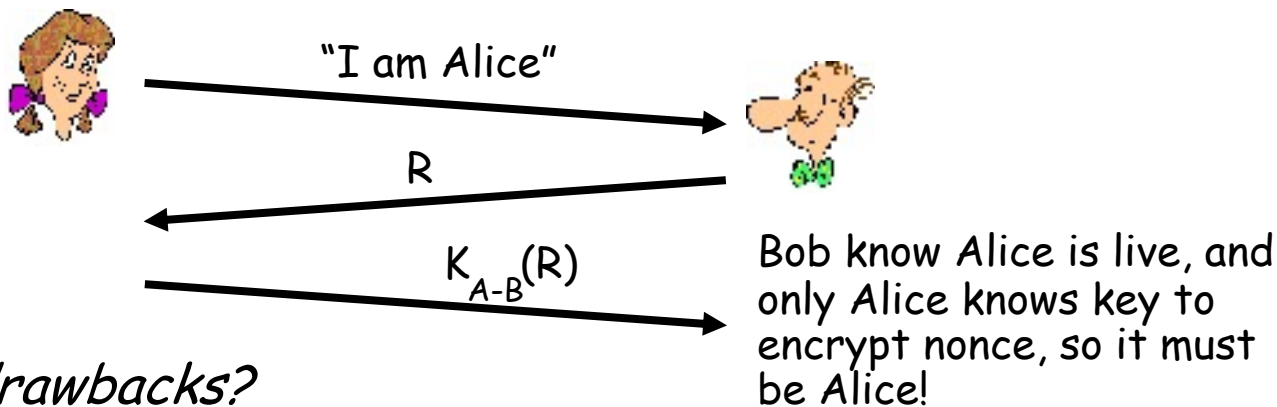
Authentication: a fourth try

Goal: avoid playback attack

nonce: number (R) used only **once-in-a-lifetime**

protocol ap4.0: to prove Alice "live", Bob sends Alice nonce, R

- Alice must return R, encrypted with shared secret key



Failures, drawbacks?

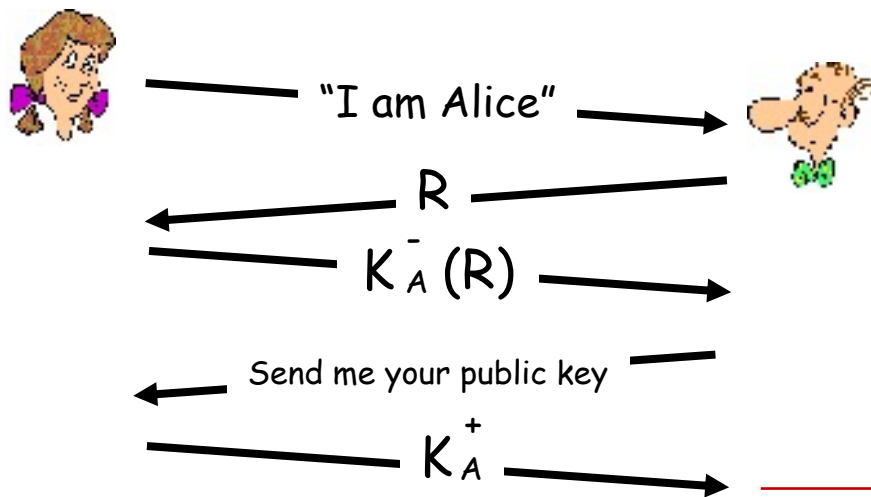




Authentication: ap5.0

ap4.0 requires shared symmetric key - can we authenticate using public key techniques?

ap5.0: use nonce, public key cryptography



Bob computes

$$K_A^+(K_A^-(R)) = R$$

and knows only Alice could have the private key, that encrypted R such that

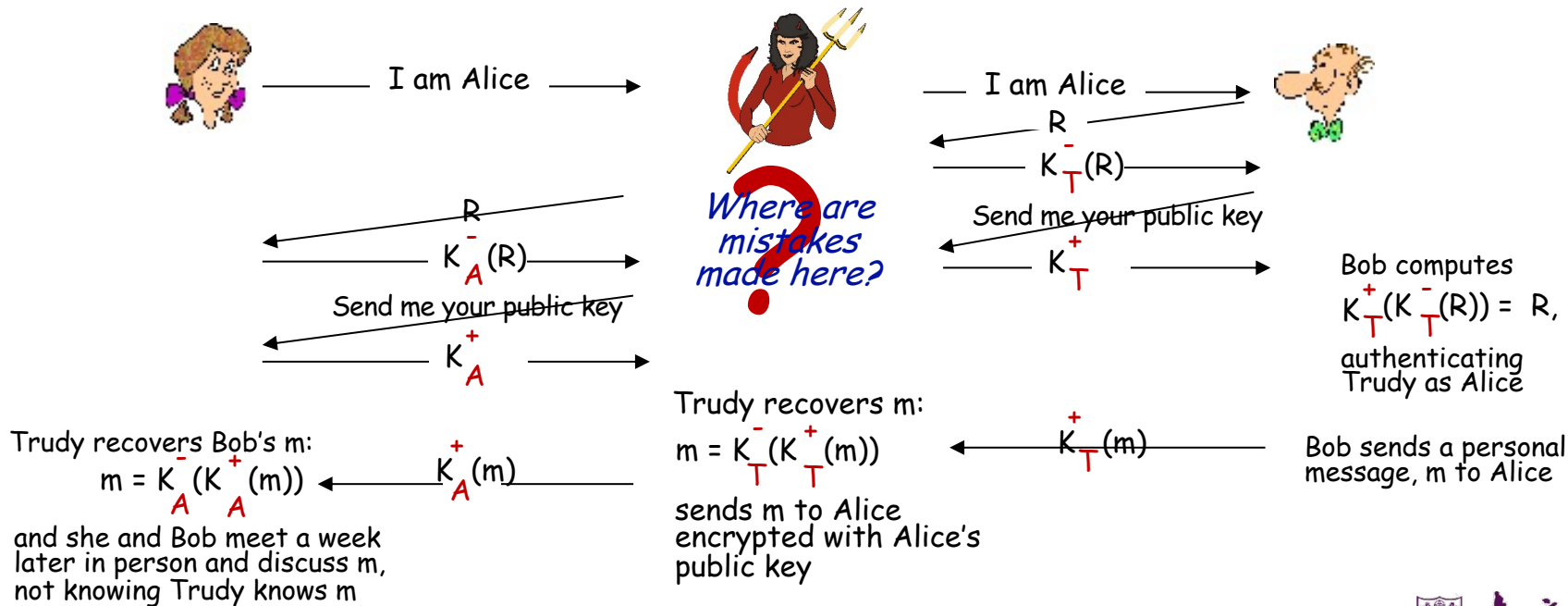
$$K_A^+(K_A^-(R)) = R$$





Authentication: ap5.0 - there's still a flaw!

man (or woman) in the middle attack: Trudy poses as Alice (to Bob) and as Bob (to Alice)





Outline

- What is network security?
- Principles of cryptography
- Authentication, **message integrity**
- Securing e-mail
- Securing TCP connections: TLS
- Network layer security: IPsec
- Security in wireless and mobile networks
- Operational security: firewalls and IDS

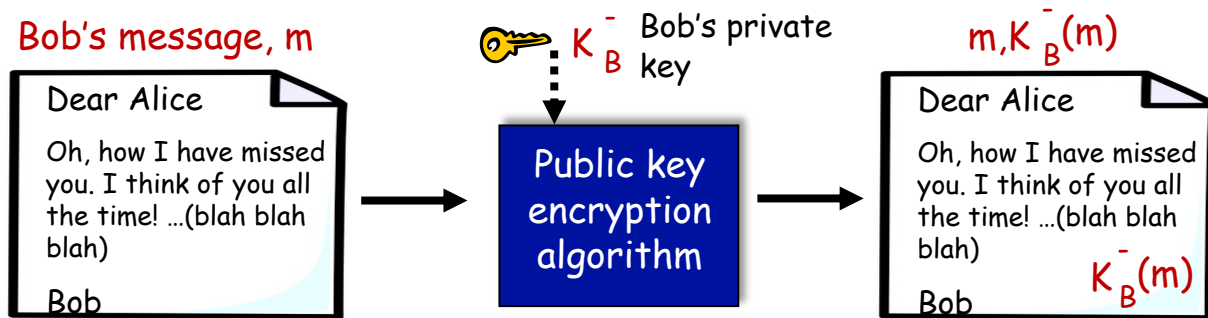




Digital signatures

cryptographic technique analogous to hand-written signatures:

- sender (Bob) digitally signs document: he is document owner/creator.
- *verifiable, nonforgeable*: recipient (Alice) can prove to someone that Bob, and no one else (including Alice), must have signed document
- **simple digital signature for message m :**
 - Bob signs m by encrypting with his private key K_B , creating "signed" message, $K_B^-(m)$





Digital signatures

- suppose Alice receives msg m , with signature: $m, K_B^-(m)$
- Alice **verifies m signed by Bob by applying Bob's public key K_B^+ to $K_B^-(m)$** then checks $K_B^+(K_B^-(m)) = m$.
- If $K_B^+(K_B^-(m)) = m$, whoever signed m must have used Bob's private key

Alice thus verifies that:

- Bob signed m
- no one else signed m
- Bob signed m and not m'

non-repudiation:

- ✓ Alice can take m , and signature $K_B^-(m)$ to court and prove that Bob signed m

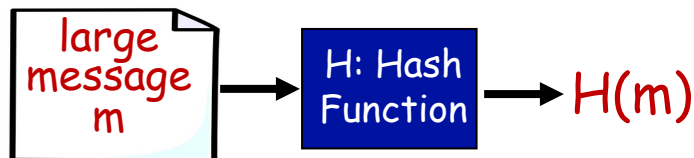


Message digests

computationally expensive to public-key-encrypt long messages

goal: fixed-length, easy- to-compute digital “fingerprint”

- apply hash function H to m , get fixed size message digest, $H(m)$



Hash function properties:

- many-to-1
- produces fixed-size msg digest (fingerprint)
- given message digest x , computationally infeasible to find m such that $x = H(m)$





Internet checksum: poor crypto hash function

Internet checksum has some properties of hash function:

- produces fixed length digest (16-bit sum) of message
- is many-to-one

but given message with given hash value, it is easy to find another message with same hash value:

<u>message</u>	<u>ASCII format</u>	<u>message</u>	<u>ASCII format</u>
I O U 1	49 4F 55 31	I O U <u>9</u>	49 4F 55 <u>39</u>
0 0 . 9	30 30 2E 39	0 0 . <u>1</u>	30 30 2E <u>31</u>
9 B O B	39 42 D2 42	9 B O B	39 42 D2 42
<hr/>		<hr/>	
B2 C1 D2 AC		B2 C1 D2 AC	

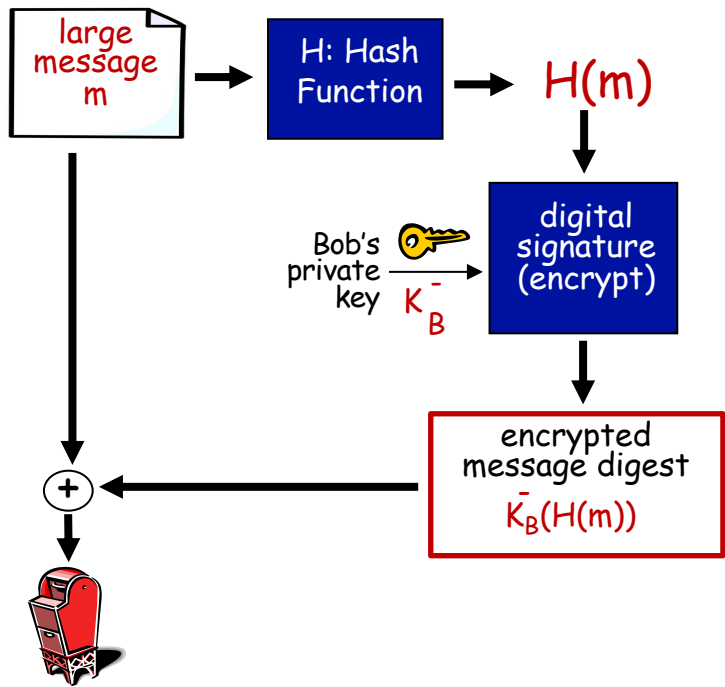
*different messages
but identical checksums!*



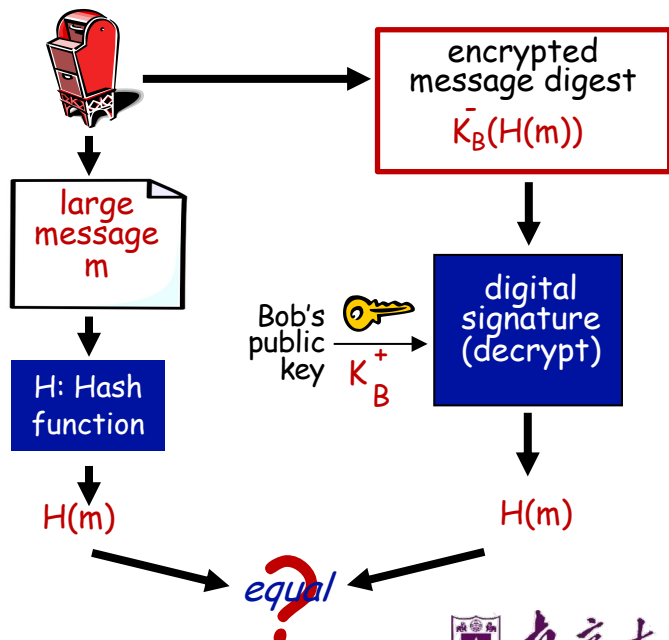


Digital signature = signed message digest

Bob sends digitally signed message:



Alice verifies signature, integrity of digitally signed message:





Hash function algorithms

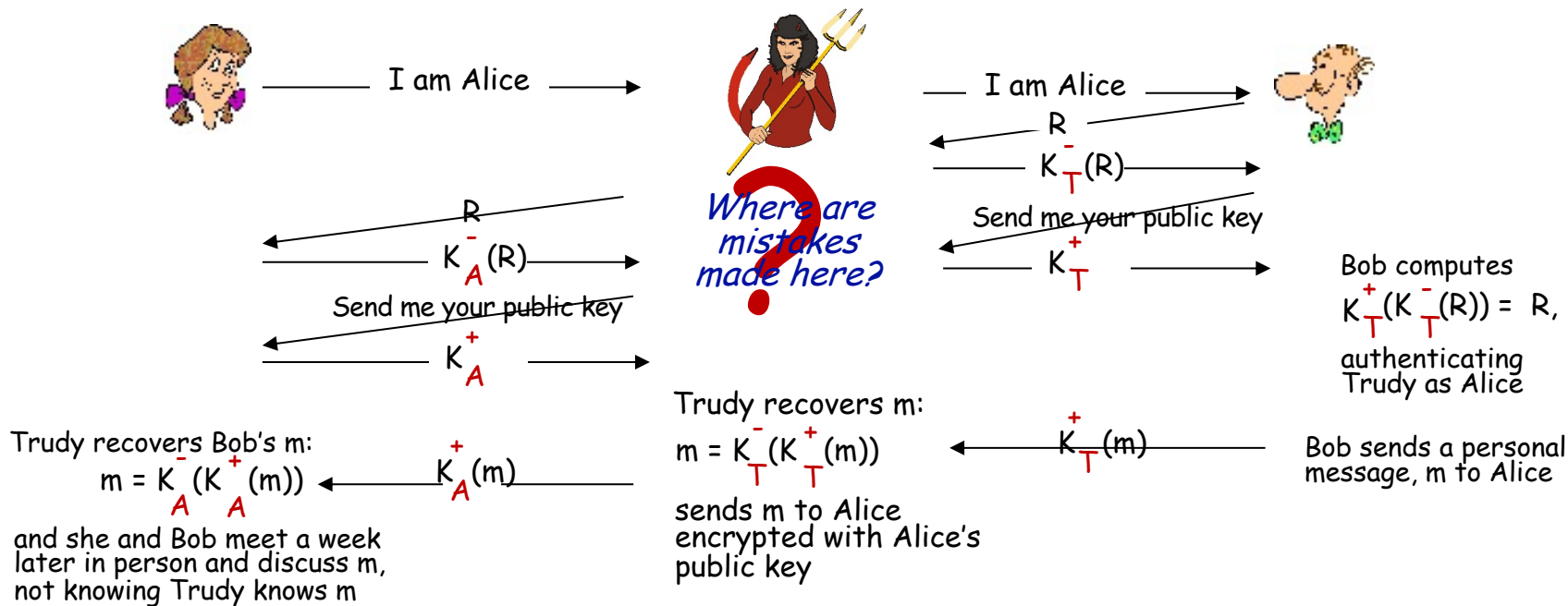
- **MD5 hash function widely used (RFC 1321)**
 - computes 128-bit message digest in 4-step process.
 - arbitrary 128-bit string x , appears difficult to construct msg m whose MD5 hash is equal to x
- **SHA-1 is also used**
 - US standard [NIST, FIPS PUB 180-1]
 - 160-bit message digest





Authentication: ap5.0 - let's fix it!!

Recall the problem: Trudy poses as Alice (to Bob) and as Bob (to Alice)





Need for certified public keys

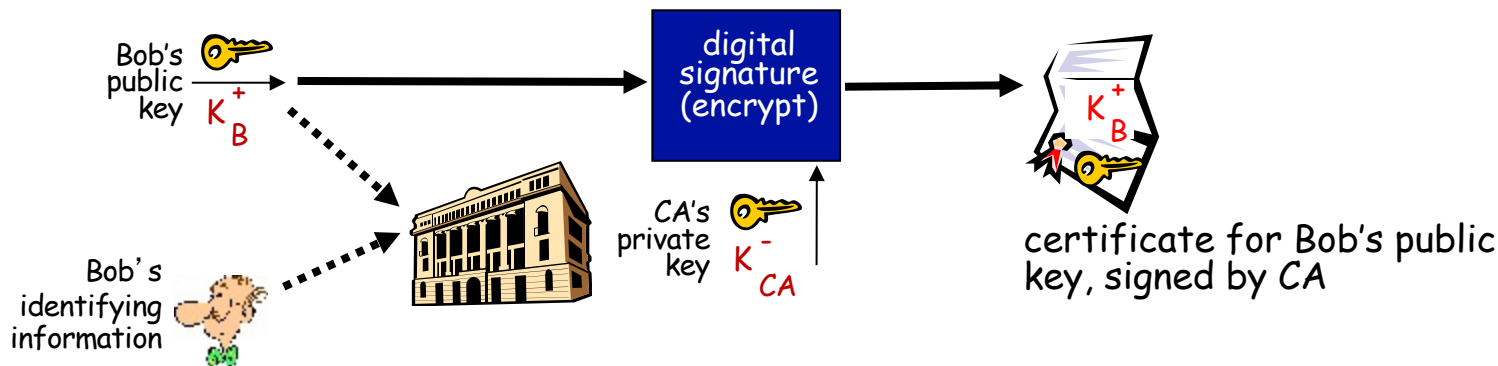
- motivation: Trudy plays pizza prank on Bob
 - Trudy **creates e-mail** order:
Dear Pizza Store, Please deliver to me four pepperoni pizzas. Thank you, Bob
 - Trudy **signs** order with her private key
 - Trudy **sends** order to Pizza Store
 - Trudy sends to Pizza Store her **public key**, but **says it's Bob's public key**
 - Pizza Store **verifies signature**; then delivers four pepperoni pizzas to Bob
 - Bob doesn't even like pepperoni





Public key Certification Authorities (CA)

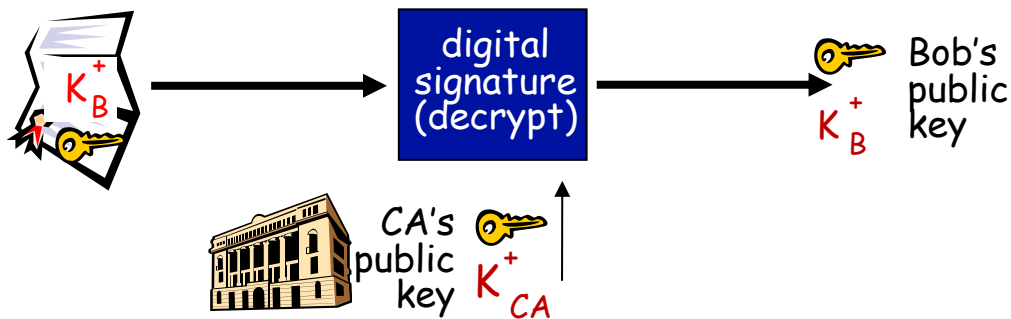
- **certification authority (CA):** binds public key to particular entity, E
- entity (person, website, router) registers its public key with CE provides "proof of identity" to CA
 - CA creates certificate binding identity E to E's public key
 - certificate containing E's public key digitally signed by CA: CA says "this is E's public key"





Public key Certification Authorities (CA)

- when Alice wants Bob's public key:
 - gets Bob's certificate (Bob or elsewhere)
 - apply CA's public key to Bob's certificate, get Bob's public key





Outline

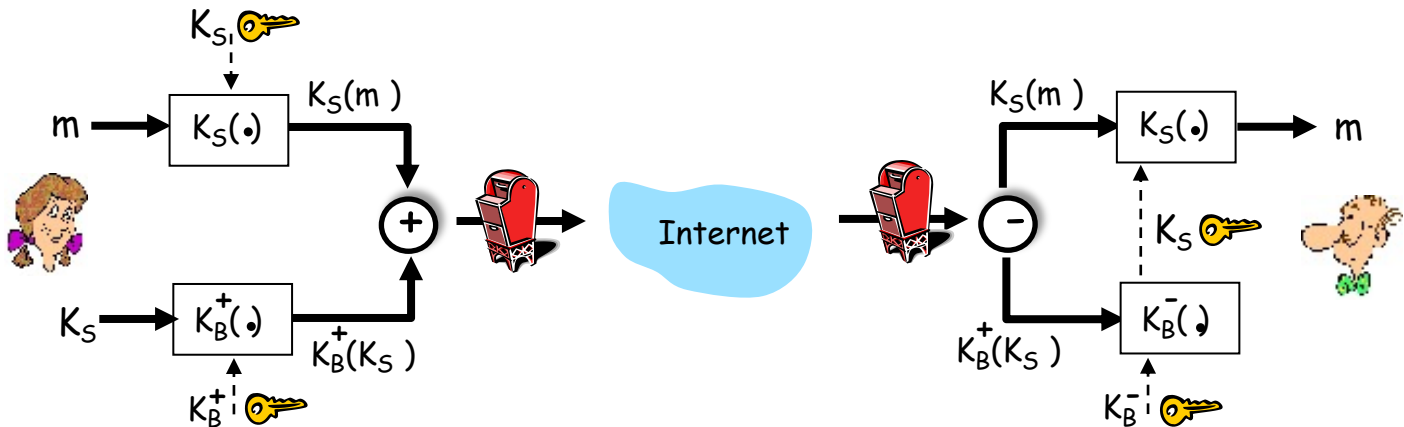
- What is network security?
- Principles of cryptography
- Authentication, message integrity
- Securing e-mail
- Securing TCP connections: TLS
- Network layer security: IPsec
- Security in wireless and mobile networks
- Operational security: firewalls and IDS





Secure e-mail: confidentiality

Alice wants to send **confidential** e-mail, m , to Bob.



Alice:

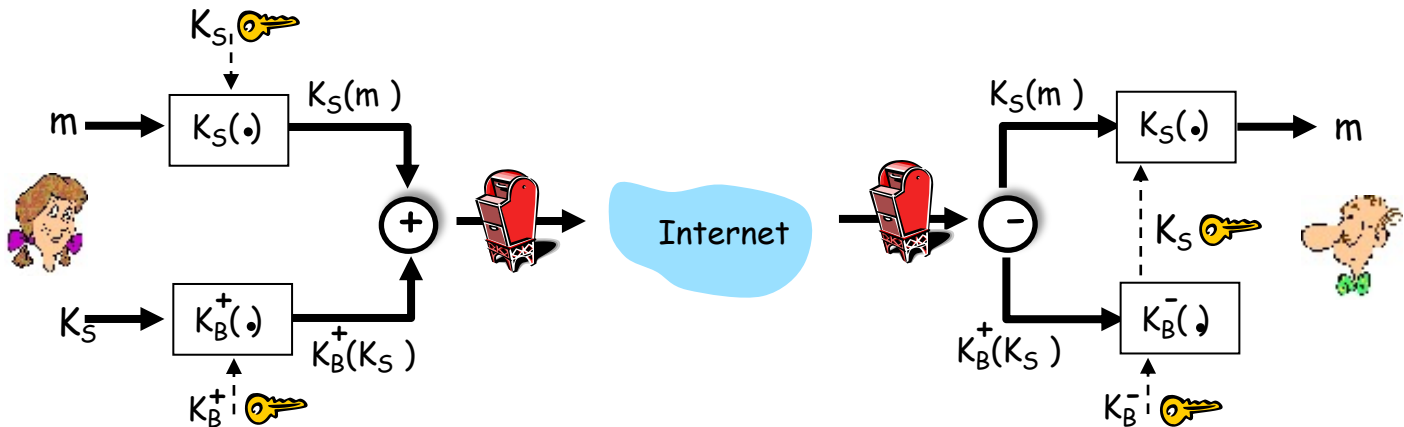
- generates random *symmetric* private key, K_S
- encrypts message with K_S (for efficiency)
- also encrypts K_S with Bob's public key
- sends both $K_S(m)$ and $K_B^+(K_S)$ to Bob





Secure e-mail: confidentiality (more)

Alice wants to send **confidential** e-mail, m , to Bob.



Bob:

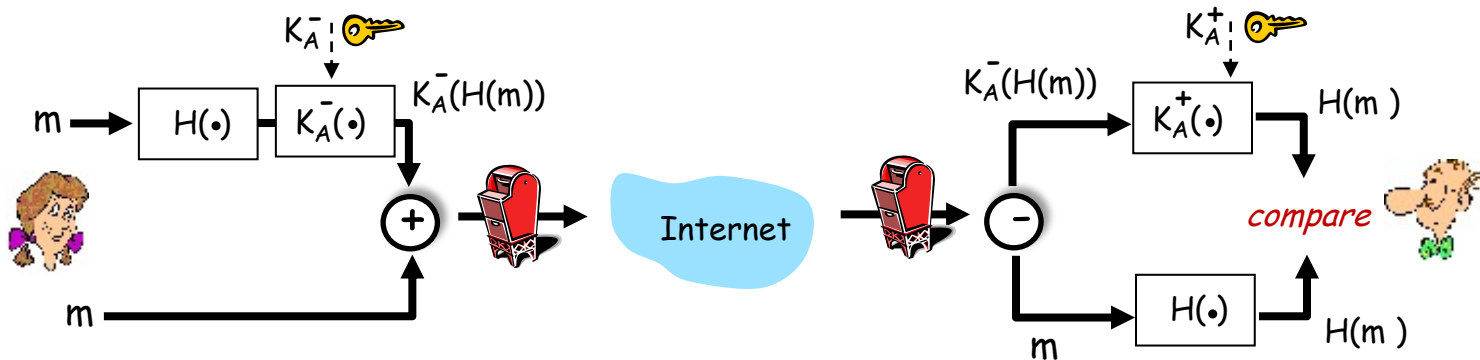
- uses his private key to decrypt and recover K_S
- uses K_S to decrypt $K_S(m)$ to recover m





Secure e-mail: integrity, authentication

Alice wants to send m to Bob, with **message integrity, authentication**



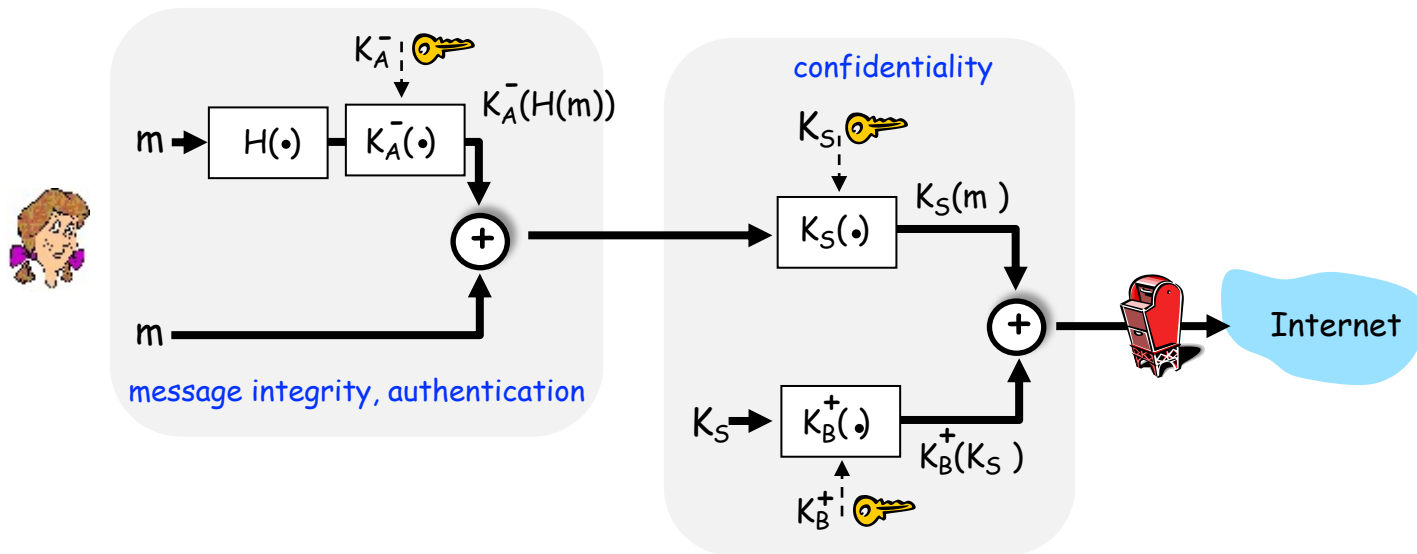
- Alice digitally signs hash of her message with her private key, providing integrity and authentication
- sends both message (in the clear) and digital signature





Secure e-mail: integrity, authentication

Alice sends m to Bob, with confidentiality, message integrity, authentication



Alice uses three keys: her private key, Bob's public key, new symmetric key

What are Bob's complementary actions?





课程习题（作业）——截止日期：6月2日晚23:59

- **课本447-452页**：R5、R15、R23、P8、P9、P18题
- 提交方式：<https://selearning.nju.edu.cn/>（教学支持系统）

<p>教学支持系统</p> <p>▼ 2025 Spring</p> <ul style="list-style-type: none">▶ 本科生一年级▶ 本科生二年级▶ 本科生三年级▶ 本科生四年级▶ 研究生一年级▶ 智能软件与工程学院	<p>互联网计算-智软院</p> <p>教师: 殷亚凤</p> <p>第6章-链路层和局域网(2)</p> <p>第7章-无线网络和移动网络</p> <p>第8章-计算机网络中的安全</p>	<p>第8章-计算机网络中的安全</p> <p>课本447-452页：R5、R15、R23、P8、P9、P18题</p>
--	---	---

- 命名：学号+姓名+第*章。
- 若提交遇到问题请及时发邮件或在下一次上课时反馈。





课程习题（作业）——截止日期：6月2日晚23:59

- R5. 考虑一个 8 块密码。这个密码有多少种可能的输入块？有多少种可能的映射？如果我们将每种映射视为一个密钥，则该密码具有多少种可能的密钥？
- R15. 假设 Alice 有一个准备发送给任何请求者的报文。数以千计的人要获得 Alice 的报文，但每个人都要确保该报文的完整性。在这种场景下，你认为是基于 MAC 还是基于数字签名的完整性方案更为适合？为什么？
- R23. 假设 Bob 向 Trudy 发起一条 TCP 连接，而 Trudy 正在伪装她是 Alice。在握手期间，Trudy 向 Bob 发送 Alice 的证书。在 SSL 握手算法的哪一步，Bob 将发现他没有与 Alice 通信？
- P8. 考虑具有 $p=5$ 和 $q=11$ 的 RSA。
- n 和 z 是什么？
 - 令 e 为 3。为什么这是一个对 e 的可接受的选择？
 - 求 d 使得 $de = 1 \pmod{z}$ 和 $d < 160$ 。
 - 使用密钥 (n, e) 加密报文 $m=8$ 。令 c 表示对应的密文。显示所有工作。提示：为了简化计算，使用如下事实。

$$[(a \bmod n) \cdot (b \bmod n)] \bmod n = (a \cdot b) \bmod n$$



课程习题（作业）——截止日期：6月2日晚23:59

- P9. 在这个习题中，我们探讨 Diffie-Hellman (DH) 公钥加密算法，该算法允许两个实体协商一个共享的密钥。该 DH 算法利用一个大素数 p 和另一个小于 p 的大数 g 。 p 和 g 都是公开的（因此攻击者将知道它们）。在 DH 中，Alice 和 Bob 每人分别独立地选择秘密密钥 S_A 和 S_B 。Alice 则通过将 g 提高到 S_A 并以 p 为模来计算她的公钥 T_A 。类似地，Bob 则通过将 g 提高到 S_B 并以 p 为模来计算他的公钥 T_B 。此后 Alice 和 Bob 经过因特网交换他们的公钥。Alice 则通过将 T_B 提高到 S_A 并以 p 为模来计算出共享密钥 S 。类似地，Bob 则通过将 T_A 提高到 S_B 并以 p 为模来计算出共享密钥 S' 。
- 证明在一般情况下，Alice 和 Bob 得到相同的对称密钥，即证明 $S = S'$ 。
 - 对于 $p = 11$ 和 $g = 2$ ，假定 Alice 和 Bob 分别选择私钥 $S_A = 5$ 和 $S_B = 12$ ，计算 Alice 和 Bob 的公钥 T_A 和 T_B 。显示所有计算过程。
 - 接着 (b)，现在计算共享对称密钥 S 。显示所有计算过程。
 - 提供一个时序图，显示 Diffie-Hellman 是如何能够受到中间人攻击的。该时序图应当具有 3 条垂直线，分别对应 Alice、Bob 和攻击者 Trudy。





课程习题（作业）——截止日期：6月2日晚23:59

- P18. 假定 Alice 要向 Bob 发送电子邮件。Bob 具有一个公共 - 私有密钥对 (K_B^+, K_B^-) ，并且 Alice 具有 Bob 的证书。但 Alice 不具有公钥私钥对。Alice 和 Bob（以及全世界）共享相同的散列函数 $H(\cdot)$ 。
- 在这种情况下，能设计一种方案使得 Bob 能够验证 Alice 创建的报文吗？如果能，用方框图显示 Alice 和 Bob 是如何做的。
 - 能设计一个对从 Alice 向 Bob 发送的报文提供机密性的方案吗？如果能，用方块图显示 Alice 和 Bob 是如何做的。





提问

Q & A

殷亚凤

智能软件与工程学院

苏州校区南雍楼东区225

yafeng@nju.edu.cn , <https://yafengnju.github.io/>



南京大學
NANJING UNIVERSITY